

INGing Resources

Resources for Inquiry:

- Warren Berger (2014). *A More Beautiful Question*
- Dan Rothstein and Luz Santana (2011). Make Just One Change: Teach students to ask their own questions
- Jay McTighe and Grant Wiggins (2013). Essential Questions: Opening doorways to understanding
- What is an essential question? Blog post by Grant Wiggins: http://www.authenticeducation.org/ae_bigideas/article.lasso?articleid=53
- Videos and Examples of Essential Questions: <http://www.essentialquestions.org/>
- Deeper Learning Through Questioning: https://teal.ed.gov/sites/default/files/Fact-Sheets/12_TEAL_Deep_Learning_Qs_complete_5_1_0.pdf
- Deep Learning: Pursuing questions that are important, intriguing or just beautiful: <http://projectinfolit.org/smart-talks/item/105-keb-bain>
- Guided Inquiry Model from Carol Kuhlthau - <https://icwc.wikispaces.com/file/view/Guided+Inquiry.doc>
- Stripling Model of Inquiry - <http://tps.govst.edu/PDF/StriplingModelInquiry.pdf>
- Visible Thinking Routines - http://www.visiblethinkingpz.org/VisibleThinking_html_files/03_ThinkingRoutines/03c_CoreRoutines.html

Resources for Networking:

- Technology is about Relationships - <http://www.teachthought.com/technology/learning-technology-relationships/>
- Curriculum21's Twitter for Educators binder - <http://www.livebinders.com/play/play?id=49640>
- Nine Reasons to use Twitter in School - <http://www.techlearning.com/news/0002/nine-reasons-to-twitter-in-schools/56913>

- 50 Social Networking Sites for Students - <http://www.tourolaw.edu/cso/docs/50sites.pdf>
- Tools for online collaboration - <http://www.creativebloq.com/design/online-collaboration-tools-912855>
- Digital Learning Strategies LiveBinder, “Collaborative Tools” tab - <http://www.livebinders.com/play/play?id=1021963>
- 50 Ways to use Twitter in the Classroom - <http://www.teachhub.com/50-ways-use-twitter-classroom>
- Educator’s Guide to Twitter from Steven Anderson - <http://www.livebinders.com/play/play/34291>

Resources for Gaming:

Game Play

- Story and Game Academy (SAGA) - <http://storyandgameacademy.pbworks.com/>
- 3D Game Lab Teacher Camp - <http://3dgameclab.com/online-teacher-camp/>
- World of Warcraft in Schools - <http://wowinschool.pbworks.com/>
- Minecraft EDU - <https://minecrafteu.com/>
- Minecraft in School wiki - <http://minecraftinschool.pbworks.com/>

Game Design

- Serious Game Classification - <http://serious.gameclassification.com/>
- Through the Glass Wall - <http://mathequity.terc.edu/gw/html/gwhome.html>
- Games in Education - <https://gamesined.wikispaces.com/>
- Games in Education Resources - <https://gamesinedresources.wikispaces.com/>
- World Village - <http://www.worldvillage.com/>
- Super Kids - <http://www.superkids.com/>
- Joystiq - <http://www.engadget.com/gaming/>

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